



DIGIEDUHACK 2019 – co-creating the future of education in a digital age

To meet the challenges and opportunities related to education in the digital age, the European Commission has published a Digital Education Action Plan, as part of the initiatives supporting the creation of the European Education Area. The priority areas of the Action Plan are to improve the use of technologies for teaching and learning, ensure that everyone has the digital skills and competences needed, and exploiting data and digital technologies to the benefit of education.

As part of the Digital Education Action Plan, the launch of a Digital Education Hackathon (DigiEduHack) taking place in Europe and beyond on 3 October 2019 was initiated. The DigiEduHack represents a pioneering way to collect intelligence on the key trends arising from the digital transformation for the education system and an opportunity to listen to stakeholders to influence the European Commission's policy making in an innovative way.

DigiEduHack will help organizations identify key challenges for education in the digital age and co-create innovative solutions across disciplines and organizations. More than 50 hackathon events will be arranged simultaneously in Europe and beyond, in collaboration with local host organizations. The host organizations can be schools, universities, other higher education institutions, research organizations, edutech start-ups, companies and NGOs.

During the 24h events, multidisciplinary teams of educators, students and innovators will get together to solve challenges in digital education and present solutions. After the main event there will be a final global award contest, in which three teams that best represent the priority areas of the Digital Education Action Plan will be chosen and awarded, in order to implement their solutions.

KEY OBJECTIVES FOR DIGIEDUHACK

The aim of DigiEduHack is to promote and strengthen synergies and cooperation among educational institutions, research organizations and businesses, while furthering inclusiveness in the educational field. Another objective is to engage educational stakeholders in a dialogue on the future of education in a digital age and make their voice heard. We also want to collect and provide information on key trends arising from the digital transformation, while identifying key challenges and possible innovative solutions to mainstream innovation in education. More generally, our objective is to organize at least 50 Hackathons in Europe and beyond, designing and implementing an impactful event that will reoccur annually or biannually.

CORE VALUES OF DIGIEDUHACK

Empowering. Our vision is to become the leading European initiative that empowers educational stakeholders to develop solutions to challenges related to digital education, that translate to policy making practice and implemented real-life solutions.

Inspiring. We aim to create an inspiring event for creative thinking and design, in order to enable world-class educational innovation to thrive in Europe.

Inclusive and sustainable. Our mission is to contribute to the competitiveness of Europe and its sustainable economic growth by modernizing education and bringing in an innovative approach to the development of the educational sector. We want to promote and strengthen synergies and cooperation among education institutions, research organizations and businesses, while furthering inclusiveness in the educational field.

DigiEduHack is an EIT initiative under the European Commission's Digital Education Action Plan, led by EIT Climate-KIC and coordinated by Aalto University.

